THE DISAMBIGUATION MACHINERY IN EUROTRA TRANSFER Ole Togeby, Eurotra-DK

cases had to make decisions in fields where the Eurotra legislation has not been fixed yet. So the description does not necessarily in all aspects reflect official Eurotra thinking. experiment between Danish and English. machinery In the following I shall describe the disambiguation thinery as it has actually been used in a trasfer beriment between Danish and English. We have in some

THE TRANSLATION PROCEDURE

synthesize (through the intermediate stages) the surface text in the target language. The procedure is shown in the lexical information by translation rules, not transfer any semantic information. In language we then generate a representation language we then generate a representation of the translation of the sentence with syntactic, semantic and lexical information. the following diagram: lexical information. (and go language In the present version of Eurotra framework we parse representation with syntactic, through some intermediate stages) to a source We then transfer the syntactic and And from that representation we semantic and In the target but we do

source text

analysis

syntactic **^**

representation lexical semantic

î Syntactic transfer lexical

! |syntactic representation lexical

synthesis

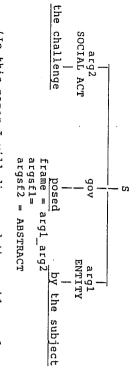
target surface

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text

. THE REPRESENTATIONS

The representation in both source language and in target language is a syntactic dependency tree with lowered govenor and arguments with semantic decorations (in CAPITAL LETTERS): Semantic features on the argument nodes raised from the lexical unit, and semantic frame restrictions on the lexical terminal symbol of the govenor, and lexical terminal symbols (small letters underlined), eg:



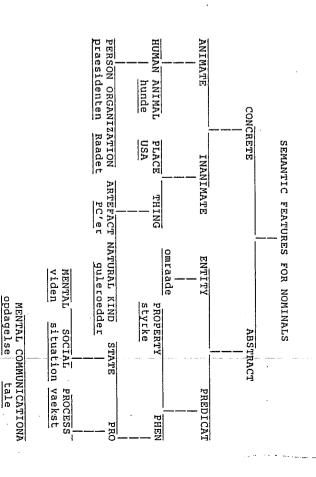
(In this paper I will disregard the problem of word order and passive because it will be solved on the intermediate stages mentioned.)

. THE SEMANTIC FEATURES

question', arguments: arg1 and arg 2, and the second argument has to be ABSTRACT. The lexical description reflects the on its arguments, semantic feature of the noun, and for every verb, adjective and for some nouns (viz. the nouns with an argument structure) we write in the lexical entry the frame of the word, viz. semantic feature restrictions described: fact For every lexical entry for nouns, that it is possible to say: but not: e.g. they posed the verb 'pose' has the chair'. 'They posed the we write the

The semantic decoration in the representation is chosen among a set of semantic features. The following diagram is my own imagination of a proposal for the set

of semantic features, but the whole question about semantic features is under discussion in Eurotra for the time being.



This structure in the feature system means that every noun has to be marked only for one semantic feature, vizone of the bottom features, eg. PERSON or MENTAL ACT; and in the argsfs of the frame of the govenor, it is possible to use all the features in the structure, eg. ENTITY or PHENOMENON. I imagine that the number of bottom features will be twenty or so. The system will in implementation be defined by a set of implication rules of the following sort:

MENTAL ACT --> ACT
COMMUNICATIONAL ACT --> ACT
SOCIAL ACT --> ACT
ACT --> PROPOSITION
PROCESS --> PROPOSITION
and so forth.

D. THE FILTER DEVICE

In the generation of the target language we then have a filter rule, a so called strict a-rule which controls

the matching of semantic features of the verb-frame and the arguments, of noun-frame and the arguments, and of the adjective-frame and the arguments.

^ denotes optionality, * denotes optionality and iteration

The proposed a-rules, the dictionaries and the implication rules will together be sufficient to filter out all the non acceptable constructions in the target language for which it has been possible to define the distinctive linguistic properties. How it works will be shown in the following:

TRANSFER

The transfer rules will be of two sorts: .syntactic transfer rules and lexical transfer rules. I here presuppose (but it is not the case) that the syntactic transfer rules only will be a simple mapping from one representation to another representation with the same geometry, what we call simple transfer, e.g.:

source: target:
arg1 gov arg2 ==> arg1 gov arg2
arg1 mod gov arg2 ==> arg1 mod gov arg2

The lexical transfer rules cannot possibly be one to one for all words. For the word 'pose' in English, we will get both 'fremsaette' and 'frembyde' in Danish; and the two translations are not interchangeable in all contexts:

formanden fremsatte forslaget *formanden fremboed forslaget

forureningen fremboed en trussel *forureningen fremsatte en trussel Here * denotes not acceptable

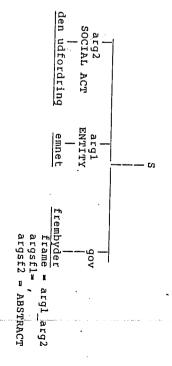
So the problem is how to filter out the wrong translations in their respective contexts. It can be done in the generation of the Danish representation. In the Danish dictionary the words are described as follows:

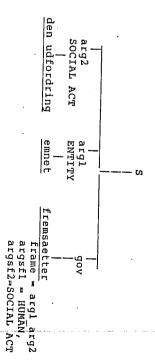
frame= arg1 arg2
argsf1= HUM

argsf2= SOCIAL ACT

frembyde frame: arg1_arg2 argsf1 = argsf2 = ABSTRACT

On the basis of the material from the transfer rules there are two representational objects which the target language generator tries to generate.





But because of the lexical entries and the filter rule one of them is excluded, viz. 'den udfordring som emnet fremsaetter'. The semantic feature restriction in the frame of the verb: argsfl=HUMAN, does not match with the semantic feature of the argl: sf= SOCIAL ACT.

F. ANOTHER EXAMPLE

This mechanism can be shown on another example where it is the frame of a noun that is the filtering device.

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3. TARGET LANGUAGE DICTIONARY:

initiativ

argsf1 = HUMAN

frame = arg1_arg2

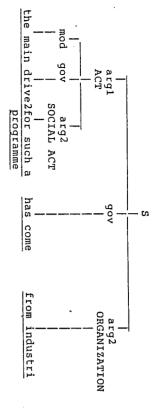
argsf2 = ACT

tilskyndelse frame = argl_arg2_arg3

argsfl

argsf2 = ARTEFACT argsf3 = HUMAN

. REPRESENTATION IN SOURCE LANGUAGE.



2. LEXICAL ENTRIES IN THE SOURCE LANGUAGE.

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drivel

drivel

argsfl = HUMĀN (eg. our)

argsf2 = ARTEFACT (eg. car)

example: 'After a few hours drive in our new car

we arrived.'

drive2

frame = arg1 arg2 arg3

argsf1 = HUMĀN (eg. industry)

argsf2 = PROPOSITION (eg. efficiency)

argsf3 = HUMĀN (eg. the Commission)

example: 'The Commission's drive for efficiency

came from industry.'
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```
drive3
    frame = arg1 arg2 (only in compounds)
    argsf1 = HUMAN (eg. Britain's)
    argsf2 = PROPOSITION (eg. export)
    example: 'Britain's export drive'
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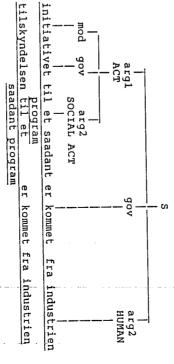
. TRANSFER DICTIONARY:

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drivel ==> koersel
drive2 ==> initiativ
drive2 ==> tilskyndelse
drive3 ==> fremstoed
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Notice that in this example two of the possible translations are filtered out already on the source language side because the word 'drive' is described as 3 different lexical units depending on the syntactic frames. In this example the only possibility in English is 'drive2'.

. TRANSLATIONS:

rollowing the filter rule and the lexical entries in the target language only two translations will be produced.



Of these two translations only the first seems to be correct. It has not been possible to define the distinctive linguistic properties for the two translations, and it is yet unclear how it should be done. So in this example the machine will produce both translations.